Game Design Document

Fill up the Following document

1. Write the title of your project.

Pacman Game

1. What is the goal of the game?

I want to explore code.org more and crate game which is simple yet interesting for the end user

1. Write a brief story of your game?

It all started a few days back when my teacher, Sanju ma’am, told me about this idea of a self-designed game which (if we are lucky) could lead us to Silicon Valley. After sometime, we landed on the Pacman Game because - as rightly stated by ma’am -it was a very famous game and interesting. I could explore more on code. org as well as entertain the end user.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Mr. Tara Bamboozle | It can move really fast, destroy other by its extraordinary powers |
| 2 | Maverick Rojo | I can sense danger and kill my enemies |
| 3 | Mr. Three Faces | I am a part of the enemy group of Maverick Rojo and I can disguise myself |
| 4 | Cupin Davenport | I can vanish |
| 5 | Azulmedus | I can teleport myself |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Juking James | I can be a food for playing characters |
| 2 | Shrock Labschagne | I can be a food for playing characters |
| 3 | Worcestershire | I can be a food for playing characters |
| 4 | Eoin Ketchup | I can be a food for playing characters |
| 5 | Vincey Dot | I can be a food for playing characters |
| 6 | Arbol Guten | I can be a food for playing characters |
| 7 | Slivnitza Bulgus | I can be a food for playing characters |
| 8 | Xeona Chi | I can be a food for playing characters |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

As soon as mr tara enters one level he has to first fight with Mr three faces which will be disguised as a guard . then he will have to pass through criss croos of lights which can alert Maverick Rojo . Then he will have to pass through various obstacles ( names listed above). Then he will have to jump above a pond f eating crocodiles and piranhas , Then he will have eat or collect food and again go back from the starting where he will have to put up a fight with cupin and azulmedus which will then allow him to proceed to the next level .

How do you plan to make your game engaging?

* I will try to add different sounds backgrounds sprited and pictures
* Ii will also depict a score and write codes for the timer I will also make alluring characters and obstacles